AM_MUI

COLLABORATORS

	TITLE : AM_MUI		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		August 24, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

AM_MUI

1.1 AddressManager for MUI.guide

```
                    ADDRESSMANAGER for MUI V1.3


        IMPORTANT!!!

        WHAT IS ADDRESSMANAGER FOR MUI

        INSTALLATION

        USING ADDRESSMANAGER FOR MUI

        GENERAL INFORMATION

        STARTING

        CONFIGURATION

        EDITING

        SAVING, LOADING, PRINTING...

        SEARCHING

        HISTORY

        FUTURE-PLANS

        CREDITS
        ©1994 Michael Schikora
```

1.2 IMPORTANT

```
        - AddressManager for MUI and the files which belong to the program ←
            may be
  copied if they are not changed. All changes concerning the program, the
```

catalogs or the documentation have to be allowed by the author.
- AddressManager for MUI may be copied and used freely.
  If you think that AddressManager for MUI is a good program and its
  development should be continued, you can send me some money, a small gift,
  a letter or a postcard. In this way you can show me, that there are people
  using this software, and I will be more motivated to keep on developing it.
  (see also
                    CREDITS
)
- Commercial usage or distribution without a licence from the author is not
  allowed!
- AddressManager for MUI may be distributed on Public-Domain-Disks and through
  E-Mail if the program and all files of the distribution-package are included
  and not changed.
- The program and all files which belong to it were developed and tested very
  carefully, so you should have no problems using them. But anyway:
  THE AUTHOR CAN NOT BE MADE RESPONSIBLE FOR ANY DAMAGE ON YOUR SOFT- OR
  HARDWARE CAUSED BY ADDRESSMANAGER AND THE FILES COMING ALONG WITH IT.

1.3 WHAT IS ADDRESSMANAGER

                    AddressManager is an utillity which makes it easier for you to ←
                       master all the
information you have about your friends, familly, business partners or pets.

AddressManager for MUI is different from most other similar programs, because
it uses Stefan Stuntz's Magic User Interface. This great user interface gives
you the possibilty to configure you application as you like it.

AM is not a professional Data-Banking-System, but it has a lot of advantages
if you just want to manage names, telephone numbers etc. of some people:
- AddressManager is very easy to use.You can learn all the functions in a few
  minutes.
- AddressManager supports MUI and therefore you can configurate its user
  interface
- AddressManager for MUI has:
  - AppIcons and AppWindows
  - Commodity support
  - Online-Help
  - Asl- or Reqtools-Requester
  - if you own WB 2.1 or higher you can use it in English or German language
- AddressManager for MUI is PD. You can copy and use it freely.
  If you want to "reward" me for my work and increase my motivation to keep
  on developing this software, you can send me something nice (letters,
  postcards, money, gifts etc.). (see also
                    CREDITS
)

1.4 INSTALLATION

                    To use AddressManager for MUI you will need an AMIGA with ←
                       Kickstart and

Workbench 2.0 or better. You also need MUI 2.0 or better. It should already
be installed on your system-disk.

If you don't have MUI you can:
- get MUI (more abou this in the file ReadMe.MUI)
- get AddressManager 2.2. This is a program which has almost all features of
  AM for MUI, but works without MUI. You will have to do without some user-
  interface-features like online-help or font-sensitivity.

AddressManager for MUI supports the Reqtools.library (v38 or higher). It will
be used automatically unless you wish to use asl instead. (read
                  CONFIGURATION
                  for more)

If you own the Commodore-INSTALLER, you can use one of the scripts in the
INSTALL directory. It will do all the work for you.
Otherwise:

AddressManager for MUI and the docs can be copied to any directory.

If you have WB2.1 or better, you can also use AddressManager in german. In
this case you should copy the file

  Catalogs/deutsch/Am_Mui.catalog

to

  Locale:Catalogs/deutsch

If the amigaguide.library is installed on your system you can use AM's online
help. Then you should copy the file

  Help/xxx/Am_Mui.help

to

  Help:xxx

XXX should be replaced by the language you want to use. (english or deutsch)

1.5   USING ADDRESSMANAGER FOR MUI

                  General information

                  Starting

                  Configuration

                  Editing

                  Saving, loading, printing...

                  Searching

1.6   General information

When you work in the main window of AddressManager for MUI you can use the
online-help. (If you have the amigaguide.library and if you installed the
AM_Mui.help file)
If you need some information about a gadget, just place the mouse-pointer
above this gadget and press HELP. Now a new window appears, in which you can
read a description of the gadget. After you finished reading, just close the
window to come back to the AddressManager-window.

AddressManager for MUI is a commodity. It can be manipulated with the program
EXCHANGE.

AddressManager's main window is an AppWindow. That means that you can "throw"
files (data-, parameters- or preferences-files) into this window to load them.
If you iconify the program, there is an AppIcon which has exactly the same
function as the AppWindow.
The AppIcon can be defined by creating a file called "env:AMM_AppIcon.info".
Otherweise either AM_Mui1.3.info or the default icon will be used.

1.7   Starting

– from the WB:

  Just double-click the AddressManager-icon to start the program. If you want
  to load some data at the same time just click the AM-icon once, press SHIFT
  and double-click the icon of the data-file.

– from the Shell:

  AM_Mui1.3 [FILE]

  FILE can be some data-file which you want to be loaded together with AM.

1.8   Configuration

           There are several possibilities of configuring AddressManager for ←
              MUI:

           MUI-Prefs

           WB-Prefs

           Tooltypes

           Internal prefs

1.9   MUI-Prefs

Here you can set up many features of the application, such as which font is
used, how the gadgets look like and many more... (included in the MUI
archive)

1.10 WB-Prefs

AddressManager for MUI uses the same Locale,Printer,Screen etc. preferences as
the Workbench

1.11 Tooltypes

If you click on the Am_Mui1.2 icon and then select INFORMATION form WB's
ICON-menu you can set up the tooltypes. Additionally to standard tooltypes
as DONOTWAIT, AddressManager for MUI has 2 own tooltypes:
- ASL_FILEREQ forces the program to use asl-filerequester even if the
  reqtools.library is there.
- STD_MSGREQ does the same with message-requesters.

1.12 Internal prefs

  On the PREFERENCES-page you can set up lots of features. If you want the
  program to use the new prefs you have to press USE or SAVE. The differnce
  is that in the second case the prefs will be also available after you
  reboot the system. If you want to save the prefs to use them later and not
  immediatly you can do it by pressing SAVE AS. If you want to use the saved
  prefs you have to load the file with the LOAD gadget.
  The gadget RESTORE resets the prefs to the values which existed when you
  pressed SAVE or USE for the last time.
  Now the different things you can set up:

  - DIRECTORY. Here you can define the working directory of AM for MUI. This
    directory will be activated automatically in all requesters until you
    select an other drawer.

  - the part HOW TO PRINT consists of 4 gadgets:
    - HORIZONTAL
      Here you can decide if you want horizontal, for example:

Surname   Name | Street   City | Telephone

    or vertical, for example:

Surname Name
Street
City
Telephone

      output.
    - SURNAME FIRST decides whether the surname or the firts name is printed

```
      firts
   - HEADERS decides whether every line/column begins with NAME:, STREET...
   - ONLY EXISTING... (only in VERTICAL-mode) makes the program NOT print
     empty lines like

    Remarks:

   - The part WHAT TO PRINT changes the way items are printed.
     The first gadget selects the item (NAME,SURNAME...) you want to set up.
     The next gadget decides whether the item is printed and in which style.
     If you activate SEPARATE, the item will be separated from the next one
     by " | " otherwise only by " ". (only in HORIZONTAL-mode)
     CHARS (only in HORIZONTAL-mode) decides how many chars of a line will
     be allocated for this item. The total of all items and the chars
     separating them cannot be higher then the lenght of a line of your
     printer (which can be set up in the PRINTER-prefs).
```

EXAMPLE:
Your PRINTER-prefs look like this:
Pica (10cpi)
Left margin : 2
Right margin: 78
So there are 76 columns free for AddressManager output.


```
Surname      Name       | Street                  City               | Telephone
--------------------------------------------------------------------------------
Xxxx         Xxxxx      | Xxxxx Xxx x             XXXXX XXXXXX       | XXXX/XXXXXX
Yyyyyyy      Yyyyyy     | YYYY Yyy y              YYYYY Yyyyyyyy     | YYYYY/YYY

   10           10       ^       20                     15          ^      12
             |                  |
                  Separation         Separation
```

To get this output you have to set the PRINT gadget to "Do not print" in
BIRTHDAY, COUNTRY and REMARKS. You should set CHARS to the following vallues:
Surname   : 10
Name   : 10
Street   : 20
City   : 15
Telephone : 12
Also you should activate Separate in NAME and CITY.

      CHARS FREE shows you how many chars are still free.

1.13 Editing data

- Adding new entries: Enter the data in the string-gadgets on the MAIN-Page.
  If you finished editing them just press NEW PERSON. The person will be
  added to the list and you will see the name in the listview-gadget.
- Viewing data: Just click on the name of the person in the listview-gadget.
- Changing data: Click on the name of the person in the listview-gadget. Then
  edit the data in the string-gadgets. After finishing it just press UPDATE.
- Deleting data: Select one or more entries and then press DELETE.
- CLEAR deletes the contents of the string-gadgets without removing the entry

from the list. Useful if you want to enter a new person.

1.14 Loading, saving, printing...

            – NEW delets all data.
– With LOAD you can restore saved data. If there are already some entries in
  the list you can select whether you want to add the new data to the old or
  to replace the old by the new.
– SAVE AS and SAVE write the data into a file. The difference is that SAVE
  tries to save under the old filename,while SAVE AS always opens a requester
  Also SAVE AS is able to save only the selected entries.
– PRINT lets you choose whether you want to print all data or only the
  selected entries. What the outputs looks like you can be set up on the

            PREFERENCES-page
            .
You can also "print" into a file by clicking on "In file..." in the
requester.
You can also print on a letter envelope. The printing is than centered and
consists only of the name, and the address. Also the country is printed
unless you have selected DO NOT PRINT for it on the
            PREFERENCES-page
            .

1.15 Searching

– on the page called SEARCHING PARAMETERS you can edit the parameters in the
  string-gadgets. The parameters may contain jokers like #? (more about this
  in your AMIGA-manual). The capitalization is ignored.
  On this page you can also save and load the parameters and CLEAR the string
  gadgets.
– To start searching using the parameters you have edited on the PARAMETERS
  page just press SEARCH. The program always starts with the first entry. If
  a person which fits all parameters is found, it will be displayed in the
  string-gadgets, otherwise the message "NOT FOUND!" will be shown. If you
  want to continue searching, just press GO ON.

1.16 HISTORY

– AddressManager for MUI 1.0 (04.07.1994):
  – first release
– AddressManager for MUI 1.1 (27.07.1994):
  – fixed a major bug in the print-function and some minor in the prefs
– AddressManager for MUI 1.2 (20.08.1994):
  – fixed a major bug in the name-list
  – the list is now built up faster
  – improved the Installer-script
– AddressManager for MUI 1.3 (27.09.1994) (all changes suggested by Eirik
  Bogsnes):
  – fixed a bug in the print-function

– you can print into an ASCII-file now
– env:AMM_AppIcon.info can be used as the AppIcon-image

1.17 FUTURE PLANS

– use good ideas, which I hope to get from you
– a complete AREXX-Port
– editing of several files at the same time

I will of course double my efforts if I know that there are people who use the
programm. You can show me that you use AddressManager for MUI by sending me
some money, a small gift or a letter (see also
CREDITS
).

1.18 CREDITS

AddressManager for MUI and all files coming along with it were developed by:

MICHAEL SCHIKORA
CHEMNITZER WEG 1
53119 BONN
GERMANY

Send all bug-reports, ideas, letters, postcards, money, gifts etc. to this
address.

Testing:
THORSTEN SCHULZ
MICHAEL SCHIKORA

Thanks to:
NORBERT PÜSCHEL for his help